



Pavithra N

3D Environment and Lighting Artist

Chennai, India

+91 9597449199

pavithra070401@gmail.com

LinkedIn Profile

www.linkedin.com/in/pavithra-nagendran-868847215

Professional Summary

Mid-level 3D Environment and Lighting Artist with 2+ years of experience designing 3d and developing virtual Game Engine Environments. Detail-oriented professional recognized by peers for my effective creative thinking and leadership skills. Looking to apply my experience with Team Development and Project Requirements at your company. Excellent project management and team mentoring skills - open to feedback and always meeting the deadline.

EXPERIENCE

3D LIGHTING ARTIST /HYBRID 360 STUDIO

OCT 2022/MAR 2024

- Certainly! In my role as a 3D Lighting Artist at a hybrid 360 Studio company, I assumed the position of a team lead. This involved overseeing the creation of immersive and interactive content, leading a team of artists, managing projects, and contributing my expertise to the development of art and technology solutions.
- I played a key role in guiding the team to deliver high-quality and innovative projects within the dynamic and collaborative environment of the company
- Addressed feedback from internal reviews, making adjustments as necessary to ensure final products met high-quality standards.

3D LIGHTING ARTIST/SRINIVAS FINE ARTS PVT LTD

APR 2024/PRESENT

- lighting design to create visually compelling scenes, ensuring that the lighting complemented the narrative and conveyed the desired emotions
- Contributed to the development of new tools, streamlining the lighting process and improving overall workflow.
- Created visually stunning cutscenes through careful placement of lights and shadows that complemented character animations.
- Optimized lighting performance by developing efficient shaders and utilizing advanced rendering techniques.

EDUCATION

B.SC/VELS UNIVERSITY

MAY 2022

Bachelor of Science Animation with strong Creative skills in the 3d Fundamentals.

SOFTWARE PROGRAMS PROFICIENT IT:

- Autodesk Maya
- Blender
- Unreal engine
- Houdini
- Substance Painter
- Keyshot
- Speed tree
- After effects

SKILLS

- 3D Modeling
- 3D Lighting
- 3D Texturing
- 3D Set Design
- Graphic Design
- Animation

LINK:

https://drive.google.com/drive/folders/1_j3fKHd1ZYalt0UYFXT3yIvKHluEWZoy?usp=drive_link