

Name: Kishor Kumar Dey

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Work experience: 7 years 7 months

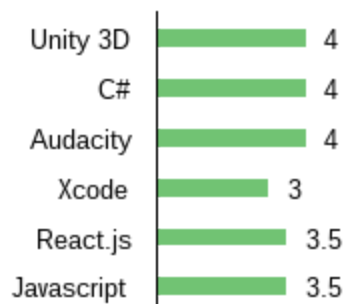
Current employer: Indus Net Technologies

Designation: Senior Unity Developer

Description of job:

- Unity, Unity3D
- C#, Asset Bundle
- ARCore, ARKit, Vuforia
- Multiplayer Photon
- RESTful Web Services calling
- Proficiency on Particle System for VFX,
- Social Media(Facebook), Firebase, Ads, Code Version Controlling (git)

Skill Matrix:



Key Capabilities:

- Can quickly learn any technology
- Can Provide End to End Solution
- Understanding Client's Ideas & Requirement
- Responsible to handle day to day management and monitor 5-10 team members.
- Formulating a whole gaming concept based on a basic idea
- Creating complex Game Algorithms
- Optimizing memory in games made with Unity
- Game Level Designing
- Willingness to work in a highly dynamic environment and ready to take up challenges.

Selected Projects (Six Recent Assignments):

1) **Project Name:-** 3Bodi

Main Features: - Unity based unlimited runner mobile game.

Activities Performed:-

- Project architecture development.
- Game play development.
- 3D asset implementation.
- VFX creation.
- Deployment in Play Store & App Store.

Tech Stack: - Unity 3D, C#, Xcode.

2) **Project Name:-** *Chelsea F.C. Math Games*

Main Features: - Mobile application to help kids learn the mathematical multiplication table.

Activities Performed:-

- Project architecture development.
- Game play development
- Animation development & implementation
- Multilingual audio development (6 languages)
- Exam & Report card development.

Tech Stack: - Unity 3D, C#, Xcode.

3) **Project Name:-** *Strait To Vegas Casino*

Main Features: - Offers free casino-style social games that give you Loyalty Rewards Points every time you play. Redeem your Loyalty Reward Points for official George Strait Merchandise.

Players can win a free trip to Las Vegas to meet George Strait & see him perform.

Activities Performed:-

- Game play development.
- In-App Purchase implementation
- Pay line & Pay table development
- VFX creation
- Push Notification using Firebase
- Deployment in Play Store, App Store & Facebook

Tech Stack: - Unity 3D, C#, Xcode

4) **Project Name:-** *Lynyrd Skynyrd Sweet Home Casino*

Main Features: - Offers free casino-style social games that give you Loyalty Rewards Points every time you play. Redeem your Loyalty Reward Points for official Lynyrd Skynyrd Merchandise. Players can win a free trip to Las Vegas to meet George Strait & see him perform.

Activities Performed:-

- Game play development.
- In-App Purchase implementation
- Pay line & Pay table development
- Push notification using Firebase
- VFX creation
- Deployment in Play Store, App Store & Facebook.

Tech Stack: - Unity 3D, C#, Xcode

5) **Project Name:- Circus Master's Revenge**

Main Features: - This VR based audio game is mainly developed for the visually impaired community, giving them a thrilling first person experience of combating the dangerous circus freaks.

Activities Performed:-

- Game architecture development.
- Complex game algorithm development
- Sounds & Music Editing.

Tech Stack: - Unity3D, XCode, C#, Objective C, Audacity, Natural Reader. Google VR

6) **Project Name:- DARABASE**

Main Features: - Showing advertisement on building using SCAPE SDK.

Activities Performed:-

- Plane Detection and create something on top of the plane.
- Detection of buildings wall and showing advertisement on top of it
- Augmented Images, a feature that respond to 2D images in the user's environment, such as posters or product packaging.

Tech Stack: - Unity3D, XCode, C#, ARcore, ARKit, SCAPE SDK

Educational Qualification:

Sl	Degree Obtained	Institution
1	B.Tech in Information Technology	Bengal Institute of Technology & Management

I do hereby declare that the above mentioned information is correct up to my knowledge and I bear the responsibility for the correctness of the above mentioned particulars.

Date:

(Kishor kumar Dey)

Place: